# **2023-2024 School Year Course Registration**

### Tips:

- > Check your credits and graduation requirements make sure you're on track to graduate.
- ➤ Look at the classes you plan to take in the future to see if there are prerequisites that you need to take now.
- > Think about what you want to do after you graduate and take relevant courses. If you don't know what you want to do, try something new to see if it interests you.



# **GRHS Graduation Requirements**

English – 4 credits
Social – 3 ½ credits
Math – 3 credits
Science – 3 credits
Fitness – 1 credit
Art – 1 credit
Health - ½ credit
Money Matters – ½ credit
Electives – 6 ½ credits

Total of 23 credits to graduate

Remember that 'elective' credit can be *any* credit beyond the required credit in the areas noted above <u>or</u> classes in *Elective options* listed below.

# **CORE OPTIONS**

You must register for a full credit of English **every year**. You also need 3 ½ credits of social and 3 full years of math and science **but** an additional year is recommended for students planning on continuing their education after high school – some colleges require 4 years.

If you failed a required/core course, you need to register for it again.

**English** (GRHS requirement: 4.0 English Credits to graduate)

• Advanced English 10 #1046 & #2046

<u>or</u>

#### Semester 1

#### Semester 2 (Choose one)

- English 10 #1024
- English 10: Literature of Global Events #1026
- English 10: Hero Journey and Quest Literature #1027

**Social** (GRHS requirement: 3.5 Social Credits to graduate)

- Advanced U.S. History 10 #1106 & #2104 or
- U.S. History 10 #1105 & #2105

Math (GRHS requirement: 3.0 Math Credits to graduate)

- Advanced Algebra #1214 & #2214 (Completion of Geometry Required) or
- Geometry #1213 & #2213

**Science** (GRHS requirement: 3.0 ScienceCredits to graduate, 1 credit MUST be in either Chemistry or Physics)

- College Prep Biology #1304 & #2304 <u>or</u>
- Biology #1301 & #2301

## A few notes before you make your choices:

Read through the course descriptions in GRHS Course Catalog and check for the prerequisites and other requirements. The GRHS Course Catalog can be found online at Grand Rapids High School website under the "Academics" tab (<a href="https://www.isd318.org/Domain/13">https://www.isd318.org/Domain/13</a>).

Consider your course selections carefully! Counseling is working hard to reduce the number of schedule changes made each semester. We will alter schedules to fill 'holes', balance teacher rosters, and to accommodate changes due to serious academic reasons.

# 10th Grade Elective Options

#### **Additional Electives/ Career Pathway Electives**

Health Career Exploration #xTP14001.3GWY Personal Leadership Development Skills #1682 Exploring the World of Business #1515 AVID II #1896 & #2896 (application required) GRHS Media Production #1853 & #2853 Classical Guitar #1794 (Art credit)

#### **Agriculture, Food and Natural Resources**

Recreational Pet Management #1685 Large Wildlife Management #1678 Small Wildlife Management #1679 Fisheries & Aquatic Management #1681 Greenhouse/Landscaping #1647 (Art cr.) Outdoor Recreation & Crafts #1625

Forestry #1648

Minnesota Foods #1617 Wide World of Animals #1680

Personal Leadership and Dev. Skills #1682 CIS Intro. to Natural Resources #1660

Agriculture and Nat. Resources Projects #1653

Advanced GIS Mapping and Drone Tech. (See Mr. Linder for details)

Woodland Stewardship (2 Hours - See Mr. Linder for permission)

Woodland Stewardship Leadership (2 Hours - See Mr. Linder for permission)

#### Course(s) to be offered on a rotating basis

Wide World of Animals #1680 (2023/2024)
Veterinary Animal Science #1626 (2024/2025)
GIS Mapping & Drone Technology #1634 (2024/2025)
Equine (Horse) Management #1628 (2025/2026)

#### Art (Art Credit)

Foundations in Art #1750 Painting 1^#1764 Painting 2^\* #1766 Clay 1 #1756 Drawing 1^ #1758 Drawing 2^\* #1759 Printmaking #1770

#### **Business, Technology, & Marketing**

Keyboarding & Business Communications #1501

Python Coding and App #1506 (Art cr.)

Accounting I^ #1538

Multimedia Applications^ #1554 (Art cr.)

Personal Law #1570

Graphic Design Using Adobe InDesign #1629 (Art cr.)

Marketing #1502

Website Design I<sup>^</sup> #1552 (Art cr.)

Exploring the World of Business #1515 Sports & Entertainment Marketing #1505 Hospitality and Tourism #1503

#### Course(s) NOT offered in the 2023/2024 School Year

Advanced Multimedia Applications\* #1555 (Art cr.)

PC Technology #1824

Web Site Design II\* #2558 (Art cr.)

Accounting II\* #2575

#### **Fitness and Wellness**

Team Sports #1800 Intense Team Sports #1801 Fitness for Life 1^ #1807 Fitness for Life 2^\* #1808 Fitness for Life 3\* #1811 Body Shaping 1^ #1817 Body Shaping 2^\* #1820 Wellness for Life (Health) #1804 - Required Dodgeball #1819
Earlybird (7:00 am) Fitness 1^ #1803
Earlybird (7:00 am) Fitness 2^\* #1806
Pickleball/Racquet Sports #1813
Backyard Volleyball #1835

<sup>\*</sup>This class has a required prerequisite

<sup>^</sup>This course IS a <u>required</u> prerequisite for another course

# 10th Grade Elective Options

#### Music (Art Credit)

#### **Band**

#### Choose a semester I and a semester II course

<u>Semester I</u>: <u>Semester II</u>:

Marching Band #1776 Concert Band #2783 Color Guard # 1796 (1 qu./.25 cr.) Symphony Band #2784 Varsity Band (Non-Marching) #1779

Full Year:

Jazz Ensemble One #1784 & #2786

**Choir** 

Tenor-Bass Choir #1777 & #2777 A Cappella Choir\* #1786 & #2788
Treble Choir #1798 & #2798 Jazz Choir\* #1788 & 2790

**Music Elective** 

Classical Guitar #1794 Ensemble #1797 & #2797\* (1 semester or 2)

#### **Technical Education**

Small Engines^ #1640 Engineering Design w/Solidworks^ #1603 Woodworking^ #1604 Adv. Engineering Design w/Solidworks\* #1611

Advanced Woodworking\* #1613 Carpentry #1664 (2 Hours/1 credit)
GAME: IT 1^#1645 Welding^#1674 (2 Hours/1 credit)
GAME: IT 2\* #1646 Basic Machining/Metals #1614

Basic Electricity^ #1644 Introduction to the Automobile^ #1609

Design and Print 1<sup>^</sup>#1622 (Art cr.) Introduction to the Automobile for Beginners<sup>^</sup>#1619

Design and Print 2\* #1623 (Art cr.) Outdoor Power Sports & Maintenance\* #1616

Adobe Photoshop #1630 & #2630 (Full year Course) Auto Mechanics^\* #1605 (2 Hours/1 credit – *Need a* 

driver's license)

#### **World Languages**

Spanish I^ #1418 & #2420

Spanish II^\* #1420 & #2422

<sup>\*</sup>This class has a <u>required</u> prerequisite

<sup>^</sup>This course IS a required prerequisite for another course

English – 4 credits
Social – 3 ½ credits
Math – 3 credits
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## **Course Selection Guide**



Total of 23 credits to graduate

	Name						
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There are 7 hours in the day and two semesters – this means that there are 14 slots to fill with a course number. Full year courses take up a slot each semester (and therefore have 2 numbers). As a guide –

- o 14 numbers (or 7 credits) = no study halls.
- o 13 numbers (or 6.5 credits) = 1 study hall (semester 1 or 2).
- o 12 numbers (or 6 credits) = 2 study halls (one <u>each</u> semester).



	Semester 1		Semester 2		
<b>English</b>	Course	#	Course	#	
<b>Social</b>	Course	#	Course	#	
<b>Math</b>	Course	#	Course	#	
<b>Science</b>	Course	#	Course	#	

Note: Remember that full year courses and block classes fill two slots!

Elective Requests 14 requests = no study halls			Alternates Must fill <u>AT LEAST</u> four			
9.	Course	_#	Course	#		
10.	Course	_#	Course	#		
11.	Course	_#	Course	#		
12.	Course	_#	Course	#		
13.	Course Study Hall	_#	Course	#		
14.	Course Study Hall	_#	Course	#		