## 2023-2024 School Year <br> Course Registration

Tips:
$>$ Check your credits and graduation requirements - make sure you're on track to graduate.
$>$ Look at the classes you plan to take in the future to see if there are prerequisites that you need to take now.
$>$ Think about what you want to do after you graduate and take relevant courses. If you don't know what you want to do, try something new to see if it interests you.


## GRHS Graduation Requirements

> | English -4 credits |
| :---: |
| Social $-31 / 2$ credits |
| Math -3 credits |
| Science -3 credits |
| Fitness -1 credit |
| Art -1 credit |
| Health $-1 / 2$ credit |
| Money Matters $-1 / 2$ credit |
| Electives $-61 / 2$ credits |

Total of $\mathbf{2 3}$ credits to graduate

Remember that 'elective' credit can be any credit beyond the required credit in the areas noted above or classes in Elective options listed below.

## CORE OPTIONS

You must register for a full credit of English every year. You also need $31 / 2$ credits of social and 3 full years of math and science but an additional year is recommended for students planning on continuing their education after high school - some colleges require 4 years.

If you failed a required/core course, you need to register for it again.

English (GRHS requirement: 4.0 English Credits to graduate)

- Advanced English 10 \#1046 \& \#2046
or


## Semester 1

Semester 2 (Choose one)

- English 10 \#1024
- English 10: Literature of Global Events \#1026
- English 10: Hero Journey and Quest Literature \#1027

Social (GRHS requirement: 3.5 Social Credits to graduate)

- Advanced U.S. History 10 \#1106 \& \#2104 or
- U.S. History 10 \#1105 \& \#2105

Math (GRHS requirement: 3.0 Math Credits to graduate)

- Advanced Algebra \#1214 \& \#2214 (Completion of Geometry Required) or
- Geometry \#1213 \& \#2213

Science (GRHS requirement: 3.0 ScienceCredits to graduate, 1 credit MUST be in either Chemistry or Physics)

- College Prep Biology \#1304 \& \#2304 or
- Biology \#1301 \& \#2301


## A few notes before you make your choices:

Read through the course descriptions in GRHS Course Catalog and check for the prerequisites and other requirements. The GRHS Course Catalog can be found online at Grand Rapids High School website under the "Academics" tab (https://www.isd318.org/Domain/13).

Consider your course selections carefully! Counseling is working hard to reduce the number of schedule changes made each semester. We will alter schedules to fill 'holes', balance teacher rosters, and to accommodate changes due to serious academic reasons.


# 10 $^{\underline{\text { th }}}$ Grade Elective Options 

## Additional Electives/ Career Pathway Electives

Health Career Exploration \#xTP14001.3GWY
Personal Leadership Development Skills \#1682
Exploring the World of Business \#1515

AVID II \#1896 \& \#2896 (application required)
GRHS Media Production \#1853 \& \#2853
Classical Guitar \#1794 (Art credit)

## Agriculture, Food and Natural Resources

Recreational Pet Management \#1685
Large Wildlife Management \#1678
Small Wildlife Management \#1679
Fisheries \& Aquatic Management \#1681
Greenhouse/Landscaping \#1647 (Art cr.)
Outdoor Recreation \& Crafts \#1625
Forestry \#1648
Minnesota Foods \#1617
Wide World of Animals \#1680
Personal Leadership and Dev. Skills \#1682
CIS Intro. to Natural Resources \#1660
Agriculture and Nat. Resources Projects \#1653

Advanced GIS Mapping and Drone Tech. (See Mr. Linder for details)
Woodland Stewardship (2 Hours - See Mr. Linder for permission)
Woodland Stewardship Leadership (2 Hours - See Mr. Linder for permission)

## Course(s) to be offered on a rotating basis

Wide World of Animals \#1680 (2023/2024)
Veterinary Animal Science \#1626 (2024/2025)
GIS Mapping \& Drone Technology \#1634 (2024/2025)
Equine (Horse) Management \#1628 (2025/2026)

## Art (Art Credit)

Foundations in Art \#1750
Painting $1^{\wedge} \# 1764$
Painting $2^{\wedge *} \# 1766$
Clay 1 \#1756

Drawing $1^{\wedge} \# 1758$
Drawing $2^{\wedge *} \# 1759$
Printmaking \#1770

## Business, Technology, \& Marketing

Keyboarding \& Business Communications \#1501
Python Coding and App \#1506 (Art cr.)
Accounting I^ \#1538
Multimedia Applications ${ }^{\wedge}$ \#1554 (Art cr.)
Personal Law \#1570
Graphic Design Using Adobe InDesign \#1629 (Art cr.)
Marketing \#1502
Website Design I^ \#1552 (Art cr.)

Exploring the World of Business \#1515
Sports \& Entertainment Marketing \#1505
Hospitality and Tourism \#1503
Course(s) NOT offered in the 2023/2024 School Year
Advanced Multimedia Applications* \#1555 (Art cr.)
PC Technology \#1824
Web Site Design II* \#2558 (Art cr.)
Accounting II* \#2575

## Fitness and Wellness

Team Sports \#1800
Intense Team Sports \#1801
Fitness for Life $1^{\wedge} \# 1807$
Fitness for Life $2^{\wedge *} \# 1808$
Fitness for Life 3* \#1811
Body Shaping $1^{\wedge} \# 1817$
Body Shaping 2^* \#1820

Wellness for Life (Health) \#1804 - Required
Dodgeball \#1819
Earlybird (7:00 am) Fitness $1^{\wedge} \# 1803$
Earlybird (7:00 am) Fitness 2^* \#1806
Pickleball/Racquet Sports \#1813
Backyard Volleyball \#1835

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## 10 $^{\underline{\text { th }}}$ Grade Elective Options

## Music (Art Credit) <br> Band <br> Choose a semester I and a semester II course

## Semester I:

Marching Band \#1776
Color Guard \# 1796 (1 qu./. 25 cr.)
Varsity Band (Non-Marching) \#1779

## Semester II:

Concert Band \#2783
Symphony Band \#2784

Full Year:
Jazz Ensemble One \#1784 \& \#2786

Tenor-Bass Choir \#1777 \& \#2777
Treble Choir \#1798 \& \#2798

A Cappella Choir* \#1786 \& \#2788
Jazz Choir* \#1788 \& 2790

## Music Elective

Classical Guitar \#1794
Ensemble \#1797 \& \#2797* (1 semester or 2)

## Technical Education

Small Engines^ \#1640
Woodworking^ \#1604
Advanced Woodworking* \#1613
GAME: IT 1^\#1645
GAME: IT 2* \#1646
Basic Electricity^ \#1644
Design and Print $1^{\wedge} \# 1622$ (Art cr.)
Design and Print 2* \#1623 (Art cr.)
Adobe Photoshop \#1630 \& \#2630 (Full year Course)

Engineering Design w/Solidworks^ \#1603
Adv. Engineering Design w/Solidworks* \#1611
Carpentry \#1664 (2 Hours/1 credit)
Welding^ \#1674 (2 Hours/1 credit)
Basic Machining/Metals \#1614
Introduction to the Automobile^ \#1609
Introduction to the Automobile for Beginners^ \#1619
Outdoor Power Sports \& Maintenance* \#1616
Auto Mechanics ${ }^{\wedge *}$ \#1605 ( 2 Hours/ 1 credit - Need a driver's license)

## World Languages

English - 4 credits Social-3 $1 / 2$ credits Math-3 credits Science - 3 credits Fitness - 1 credit Art - 1 credit Health - $1 / 2$ credit
Money Matters - $1 / 2$ credit Electives $-61 / 2$ credits

Total of 23 credits to graduate

## Course Selection Guide

## Name

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There are 7 hours in the day and two semesters - this means that there are 14 slots to fill with a course number. Full year courses take up a slot each semester (and therefore have 2 numbers). As a guide -
o 14 numbers (or 7 credits) = no study halls.
o 13 numbers (or 6.5 credits) = 1 study hall (semester 1 or 2 ).
o 12 numbers (or 6 credits) $=2$ study halls (one each semester).

## Semester 1

Semester 2
English Course $\qquad$ \# $\qquad$ Course $\qquad$ \# $\qquad$
Social
Course $\qquad$ \# Course $\qquad$ \#

Math
Course $\qquad$ \# $\qquad$ Course $\qquad$ \#

Science
Course $\qquad$ \# $\qquad$ Course $\qquad$ \#

Note: Remember that full year courses and block classes fill two slots!

| Elective Requests <br> 14 requests $=$ no study halls | Alternates <br> Must fill AT LEAST four |
| :---: | :---: |
| 9. Course \# | Course _ \# |
| 10. Course \# | Course _ \# |
| 11. Course | Course __ \# |
| 12. Course | Course __\# |
| 13. Course Study Hall \# | Course __ \# |
| 14. Course Study Hall \# | Course _ \# |


[^0]:    *This class has a required prerequisite
    ${ }^{\wedge}$ This course IS a required prerequisite for another course

